User Stories

Story:

**In order to** win the Clash of Kings game

**As a** player

**I want to** kill other players in the board.

**Scenario 1:** Player remains last in the game by killing other players in the game.

**Given:** The chess game for 4 players is launched

**And:** player starts playing the game.

**When:** player kills all the other players in the board.

**Then:** player wins the game.

**Scenario 2:** Player exits the game after getting killed by other players.

**Given:** The chess game for 4 players is launched

**And:** players start playing the game.

**When:** a player is killed by other player in the board.

**Then:** player loses the game and exits.

**Scenario 3:** Player power should be changed when he kills a static piece.

**Given:** The chess game for 4 players is launched

**And:** players start playing the game.

**When:** a player kills the static piece in the board.

**Then:** player should get the same powers of static piece.

**Scenario 4:** game should be a tie when 1 of 2 players can’t kill other within 20 moves.

**Given:** The chess game for 4 players is launched

**And:** players start playing the game.

And: only 2 players remain in the game.

**When:** one of the players can’t kill other in 20 moves.

**Then:** Game should be declared as tie.

**Scenario 5:** Game should continue with remaining players when a player forfeits a game in middle.

**Given:** The chess game for 4 players is launched

**And:** players start playing the game.

**When:** player forfeits a game.

**Then:** game should continue with 3 players remaining.

**Scenario 6:** Winner should be declared when a player forfeits the game if there is only one remaining player.

**Given:** The chess game for 4 players is launched

**And:** player starts playing the game.

And: only 2 players remain in the game.

**When:** a player forfeits a game.

**Then:** second player should be declared as winner.

**Scenario 7:** Game should be launched with 2 players when there are no more players joining.

**Given:** player clicks on the home page to join a game.

**And:** 2 players are available in game room.

**When:** no other player joins the game in a minute.

**Then:** game should be launched with only 2 players.